Subject: So I made a body morph mod
Posted by Foxoverload on Sun, 19 Dec 2021 06:15:05 GMT
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So I made a body morph mod, but im not quite sure it's working. It´s my first time trying to make a mod for Fable III, so please be patient with me. I changed the female hero body proportions on blender and followed every step i could find in this forum. Everything seems to be working properly, but due to the character design, I don't know if it really worked or i'm just imagining things. No crashes or anything. So, if anyone with knowledge in modding could test it for me and tell me if it's working...
PS: I'm not sure if there is any problem in sharing the file here.
PSS: English is not my first language, so, sorry if im not being clear.

Subject: Re: So I made a body morph mod
Posted by squark on Thu, 23 Dec 2021 23:26:30 GMT
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There is no problem with posting the mod on here.

Subject: Re: So I made a body morph mod
Posted by Foxoverload on Fri, 24 Dec 2021 00:43:04 GMT
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That's the mod file. It's supposed to decrease the female hero waist size and leave no clipping or "holes" in the model.

File Attachments
1) 06_BetterFemaleBody.7z, downloaded 1711 times

Subject: Re: So I made a body morph mod
Posted by CatchLightning on Fri, 01 Apr 2022 01:14:11 GMT
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I hate to say it but no I don't think it works. I even tried a new save. There is already a nude mod though :d https://www.nexusmods.com/fableIII/mods/5

Subject: Re: So I made a body morph mod
Posted by CatchLightning on Mon, 06 Mar 2023 14:03:41 GMT
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If anyone sees this a successful female size adjuster was posted on the nexus.
https://www.nexusmods.com/fableIII/mods/10